

# Dreidel



Nun ן - Player does nothing

Heh ה - Player takes half the tokens in the pot

Gimel ג - Player takes all the tokens in the pot

Shin ש - Players add one token to the pot

Evenly divide the betting objects among all players. Before each spin of the dreidel, each player antes up by placing one item into the pot. The first player spins the dreidel. There are four possible outcomes. If Nun comes up, the player gets nothing and the next player takes a spin. Gimel means the player takes the whole pot. If Heh comes up, the player takes half the pot. Shin means he or she puts another item in the pot. All players ante up again before the next person spins. Whenever the pot is empty or has only one object left in it, each player has to ante up again before the next spin. The game is over when one player has everything and everyone else is cleaned out.